

Elliptic Curve Cryptography

Luca De Feo

École Normale Supérieure & École Polytechnique

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<http://www.eleves.ens.fr/home/defeo>

Plan

- 1 Cryptography based on groups
 - Discrete Logarithm Problem
 - The Diffie-Hellman Problems
- 2 Elliptic curves
 - The arithmetic of elliptic curves
 - Elliptic Curve Discrete Logarithm Problem
- 3 Elliptic curve cryptography
 - ECDH
 - ECDSA
 - Summary
- 4 New perspectives in ECC
 - Pairings
 - Tripartite Diffie-Hellman
 - Identity Based Encryption

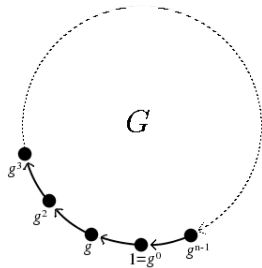
The Discrete Logarithm Problem

Cyclic groups

- A cyclic group $(G, *)$, a generator g of G of order n
- G is isomorphic to $\mathbb{Z}/n\mathbb{Z}$ via the bijection

$$\exp_g : x \mapsto g^x$$

- The function \exp_g is easy to compute
 $(O(\log n))$



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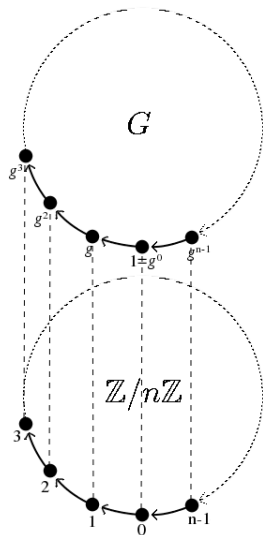
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The discrete logarithm

- The inverse to the function \exp_g is called discrete logarithm, noted \log_g :

$$\log_g : g^x \mapsto x$$



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- The most efficient algorithms for a general group G are *BSGS* and *Pollard's Rho*. They both need $O(\sqrt{n})$ operations in the group
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- Thus we demand the order of G to be prime
- The most efficient algorithm for the group $\mathbb{Z}/n\mathbb{Z}^*$ is the *Number Field Sieve*. It needs $L_n(1/3)$ operations in the group

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A group G of prime order p . A generator g of G .

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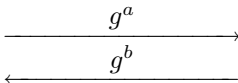
$\xrightarrow{g^a}$

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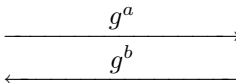
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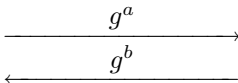
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The Diffie-Hellman Problems

The security of the DH key exchange

- An eavesdropper sees the values g^a and g^b
- It has to compute the value $K_{ab} = g^{ab}$
- The hardness of the computation is expressed via two problems believed to be difficult

The Diffie-Hellman Problems

Decisional Diffie-Hellman Problem (DDH)

Given a group G , a generator g for G , three random elements g^a , g^b and g^c , distinguish with a non-negligible probability the triples

$$(g^a, g^b, g^{ab}) \quad \text{and} \quad (g^a, g^b, g^c) .$$

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DLP and DH

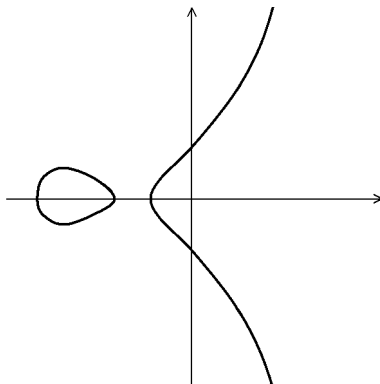
- Clearly, if one can solve DLP, it can solve CDH and DDH as well
- The other direction is believed to be “almost true”

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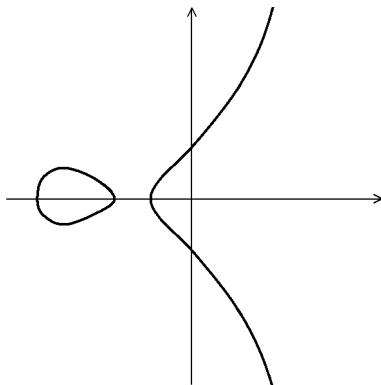
Elliptic curves

"An algebraic curve of genus 1"



Elliptic curves

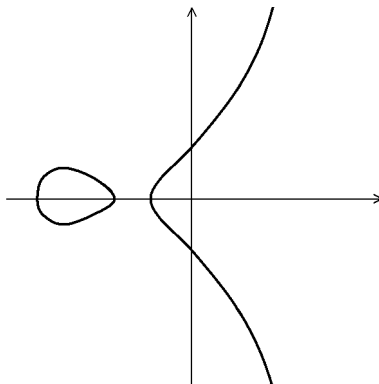
$$E : Y^2 + a_1XY + a_3Y = X^3 + a_2X^2 + a_4X + a_6$$



X and Y taking values in a field K , $a_1, a_2, a_3, a_4, a_6 \in K$

Elliptic curves

$$E : Y^2 = X^3 + a_4X + a_6$$



assuming $\text{char}(K) \neq 2, 3$

Elliptic curves

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We define

- The *discriminant* $\Delta = -64a_4^3 - 1728a_6^2$
- The *j-invariant* $j(E) = -\frac{1728(4a_4)^3}{\Delta}$

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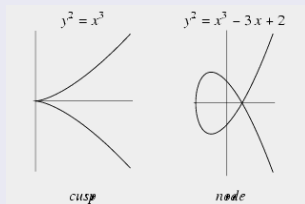
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Isomorphic curves have
the same *j-invariant*

We demand

- The curve to be *smooth* $\Leftrightarrow \Delta \neq 0$



The group law (the jacobian in one slide !)

Divisors

- We can define a formal group $\text{Div}(E)$ over the points of the curve E
- We work in the projective space $\mathbb{P}^2(K)$: we add a **point at infinity** \mathcal{O} .
- The point at infinity acts as a zero for the group

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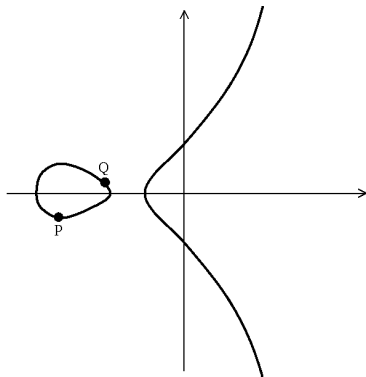
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The jacobian

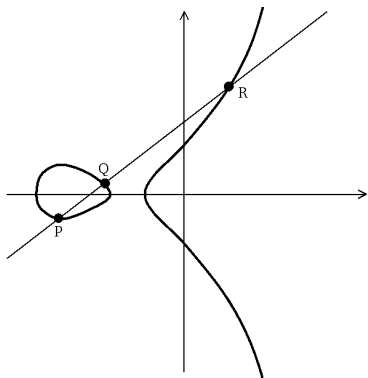
- With “some algebra”, we define the group $\text{Jac}(E)$ as a quotient of $\text{Div}(E)$
- Elements of $\text{Jac}(E)$ are in one-to-one correspondence with the points of the curve, we note $E(K)$ the set of (rational) points of E .
- It turns out that the operation of the jacobian has a simple geometric interpretation...

Adding



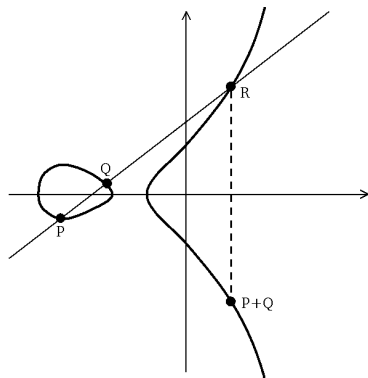
- $P = (x_0, y_0)$, $Q = (x_1, y_1)$
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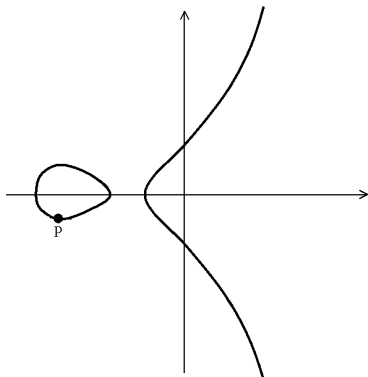
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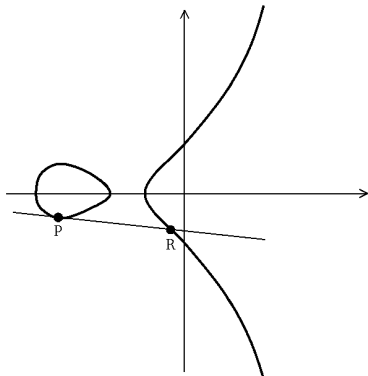
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- $x_2 = \lambda^2 - x_0 - x_1$
- $y_2 = (x_0 - x_2)\lambda - y_0$
- $P + Q = (x_2, y_2)$

Doubling



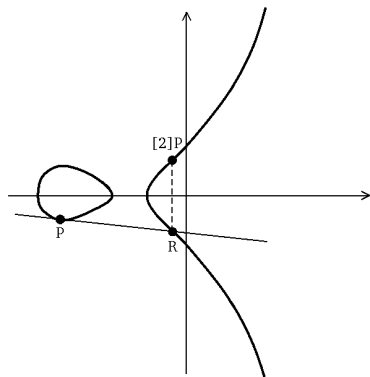
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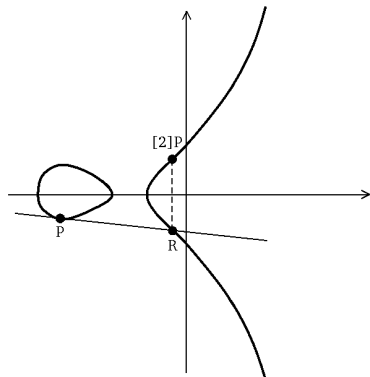
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- $[2]P = (x_2, y_2)$
- **generalizing, we note**

$$[m]P = \underbrace{P + P + \dots + P}_{m \text{ times}}$$

Elliptic curves over finite fields

Elliptic Curve DLP

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Theorem (Hasse's theorem)

Let E be an elliptic curve defined over a field \mathbb{F}_q , then we have

$$|\#E(\mathbb{F}_q) - q - 1| \leq 2\sqrt{q}.$$

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Remarks

- There exist effective algorithms to calculate $\#E(\mathbb{F}_q)$, see [BSS 1] and [BSS 2] for further readings.

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Hardness of ECDLP

ECDLP is easy for various classes of elliptic curves :

- n is not prime → Pohlig-Hellman
- $n < 2^{160}$ → BSGS or Pollard's Rho
- $n = \text{char}(K)$ → *anomalous attack* (see [BSS 1])
- $(\#K)^t = 1 \pmod n$ for a $t < 20$ → *MOV attack* (see [BSS 1])
- $\#K = p^l$ with l not prime → *Weil descent* (see [BSS 2])

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Hardness of ECDLP

- But for all the other cases no better algorithm is known than BSGS or Pollard's Rho !
- Thus, for cryptographic use, we select a random curve and verify that it's ECDLP is not easy

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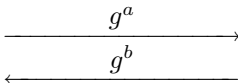
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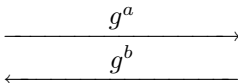
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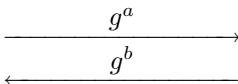
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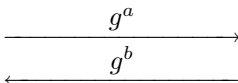
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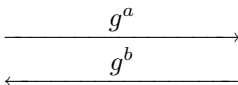
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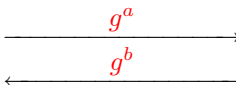
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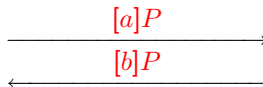
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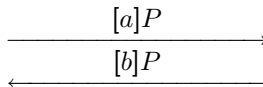
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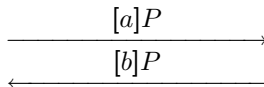
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ECDH Problems

ECCDH and ECDDH

We define the problems computational ECDH and decisional ECDH the same way we did for CDH and DDH

Elliptic Curve Digital Signature Algorithm (ECDSA)

Parameters

- A t -uple (E, K, n, P)
- A hash function $H : \{0, 1\}^* \rightarrow \{0, 1\}^l$
- A private key $x \in \mathbb{Z}/p\mathbb{Z}$ and a public key $Y = [x]P$

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Signing a message m

- 1 Choose $k \in \mathbb{Z}/p\mathbb{Z}$ at random
- 2 $T \leftarrow [k]P$
- 3 $r \leftarrow x(T) \bmod p$
- 4 $e \leftarrow H(m)$
- 5 $s \leftarrow \frac{e+xr}{k} \bmod p$
- 6 Return (r, s)

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Verifying a signature (r, s)

- 1 $e \leftarrow H(m)$
- 2 $u \leftarrow \frac{e}{s}$
- 3 $v \leftarrow \frac{r}{s}$
- 4 $T \leftarrow [u]P + [v]Y$
- 5 Accept if and only if $r = x(T) \bmod p$

Summary

Other protocols

- ECMQV authenticated key agreement
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Security parameters

- DLP over finite fields requires nowadays 1024 bit keys to achieve a good security level (80 bits)
- For a comparable security level, ECDLP requires less than 200 bit keys
- The gain is given by the equation

$$n \approx N^{1/3}$$

where n is the number of bits required for an EC cryptosystem and N is the number of bits required for a conventional one

Plan

- 1 Cryptography based on groups
 - Discrete Logarithm Problem
 - The Diffie-Hellman Problems
- 2 Elliptic curves
 - The arithmetic of elliptic curves
 - Elliptic Curve Discrete Logarithm Problem
- 3 Elliptic curve cryptography
 - ECDH
 - ECDSA
 - Summary
- 4 New perspectives in ECC
 - Pairings
 - Tripartite Diffie-Hellman
 - Identity Based Encryption

Pairings

Definition (Pairing)

Given two groups $(G_1, +_1)$ and $(G_2, +_2)$ with same exponent n , given a cyclic group $(G_3, *)$ of order n , a pairing is a function

$$e : G_1 \times G_2 \rightarrow G_3$$

satisfying the following properties :

Bilinearity :

- $e(P + P', Q) = e(P, Q)e(P', Q)$
- $e(P, Q + Q') = e(P, Q)e(P, Q')$

Non-degeneracy :

- for all P there is a Q such that $e(P, Q) \neq 1$
- for all Q there is a P such that $e(P, Q) \neq 1$

Pairings

Definition (Self-pairing)

With the same notation as above, taking $G_1 = G_2$, we define a self-pairing as function

$$e : G_1 \times G_1 \rightarrow G_3$$

satisfying the following properties :

Bilinearity :

- $e(P + P', Q) = e(P, Q)e(P', Q)$
- $e(P, Q + Q') = e(P, Q)e(P, Q')$

Symmetry : $e(P, Q) = e(Q, P)$ for all P and Q

Non-degeneracy : $e(P, P) \neq 1$ for all P

Pairings

Pairings over elliptic curves

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- There exist classes of curves for which there is a pairing effectively computable, ECCDH is hard for the curve and DDH is hard for the finite field

Tripartite Diffie-Hellman (3DH)



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 - $K_{abc} = e([a]P, [b]P)^c$

$$K_{abc} = e(P, P)^{abc}$$

Identity Based Non-Interactive Key Distribution



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